

**Romain Sein
2024**

Romain Sein was born on the 26th of December 1981 in Bayonne. He graduated from ESI of Angouleme, in 2005.

Since 2006 Romain Sein has built a strange and other-worldly universe, populated by the living yet fascinated by the dead, the absent and the ghostly. He derives inspiration from modern myths and in so doing produces richly textured and entertaining work. In 2007, he was selected for the project Nightcomers during the Istanbul Biennial, and was also granted a residency in Argentina by «Culture France». Romain used those three months to write and direct «Luz Mala» which was screened in various international film festivals. Since 2010 He's been a regular collaborator of the CNES, National Center of Space Studies, participating in «Nuit Blanche» in 2014 and Sideration festival in 2017. He has also worked closely with various artists like Constanza Piaggio or Camille Laurelli.

Romain Sein's work engages with notions of serendipity, pattern and appearance. Constantly renewing his methodologies and the motivations behind his projects, his drawing practice acts as a catalyst for a wide variety of works, often digital. He explores animation, compositing, and game technologies to develop new forms of storytelling. By freely assembling fragmented fictions, he creates mysterious and pictorial worlds, subtly weaving together different referential sources, whether scholarly or popular.

Romain Sein est né le 26 décembre 1981 à Bayonne. Il est diplômé de l'ESI d'Angoulême, en 2005.

Depuis 2006, Romain Sein construit un univers étrange et surnaturel, peuplé de vivants fascinés par les absents et les fantômes. Il s'inspire des mythes modernes et, ce faisant, produit des œuvres richement texturées et divertissantes. En 2007, il a été sélectionné pour le projet Nightcomers lors de la Biennale d'Istanbul, et a également obtenu une résidence en Argentine par «Culture France». Romain a utilisé ces trois mois pour écrire et réaliser «Luz Mala» qui a été projeté dans divers festivals internationaux de cinéma. Depuis 2010, il est un collaborateur régulier du CNES, Centre national d'études spatiales, participant à la «Nuit Blanche» en 2014 et au festival Sidération en 2017. Il a également travaillé en étroite collaboration avec divers artistes comme Constanza Piaggio ou Camille Laurelli.

Le travail de Romain Sein convoque les notions de sérendipité, de motif et d'apparition. En renouvelant constamment ses méthodologies et les motivations de ses projets, sa pratique du dessin agit comme un catalyseur pour une grande variété d'œuvres, souvent numériques. Il explore ainsi l'animation, le compositing et les technologies de jeu pour développer de nouvelles formes de narration. En rassemblant librement des fictions fragmentées, il crée des mondes mystérieux et picturaux, entrelaçant subtilement différentes sources référentielles, qu'elles soient savantes ou populaires.



Orion
Simulation 3D
avec Constanza Piaggio
20é4



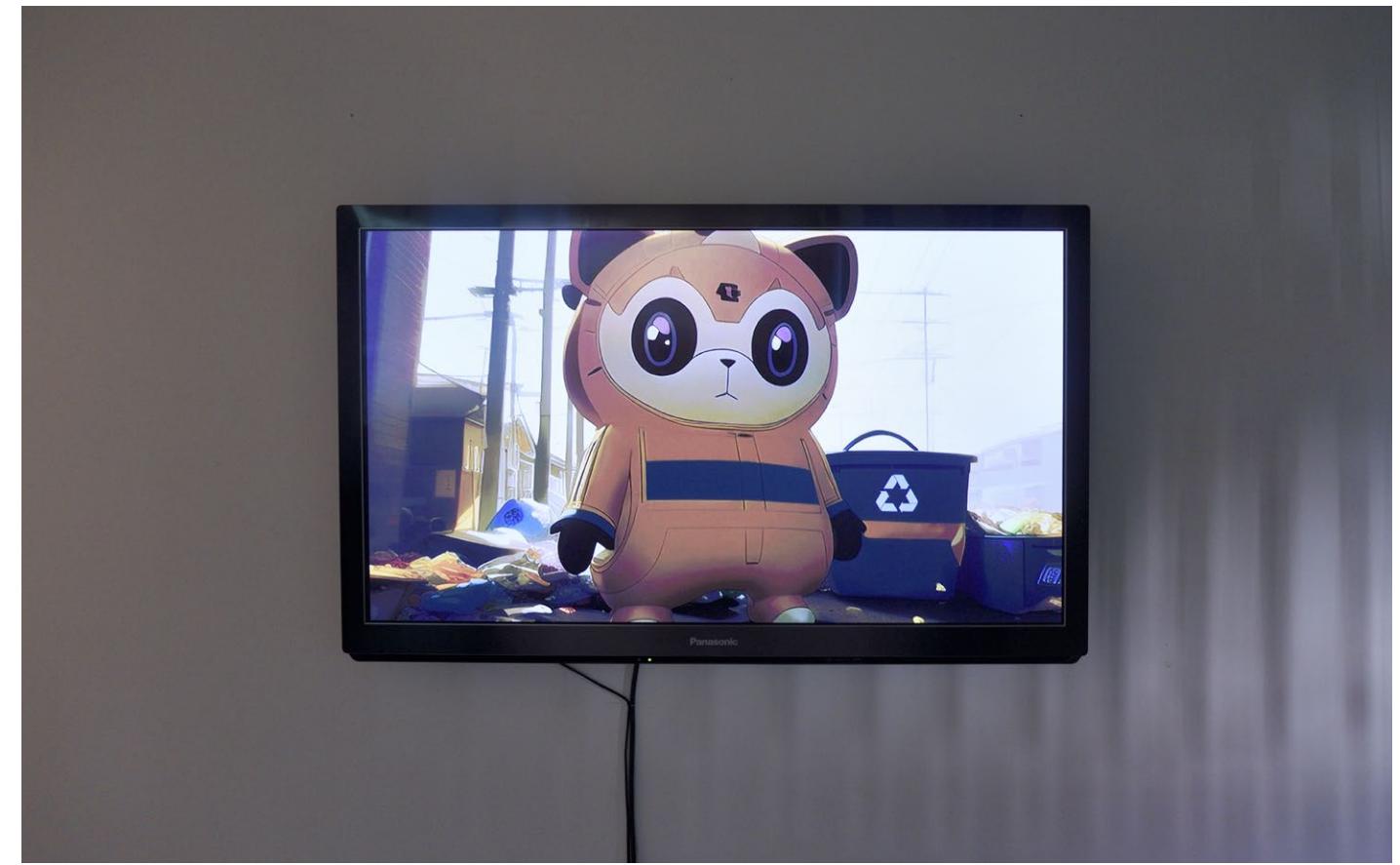
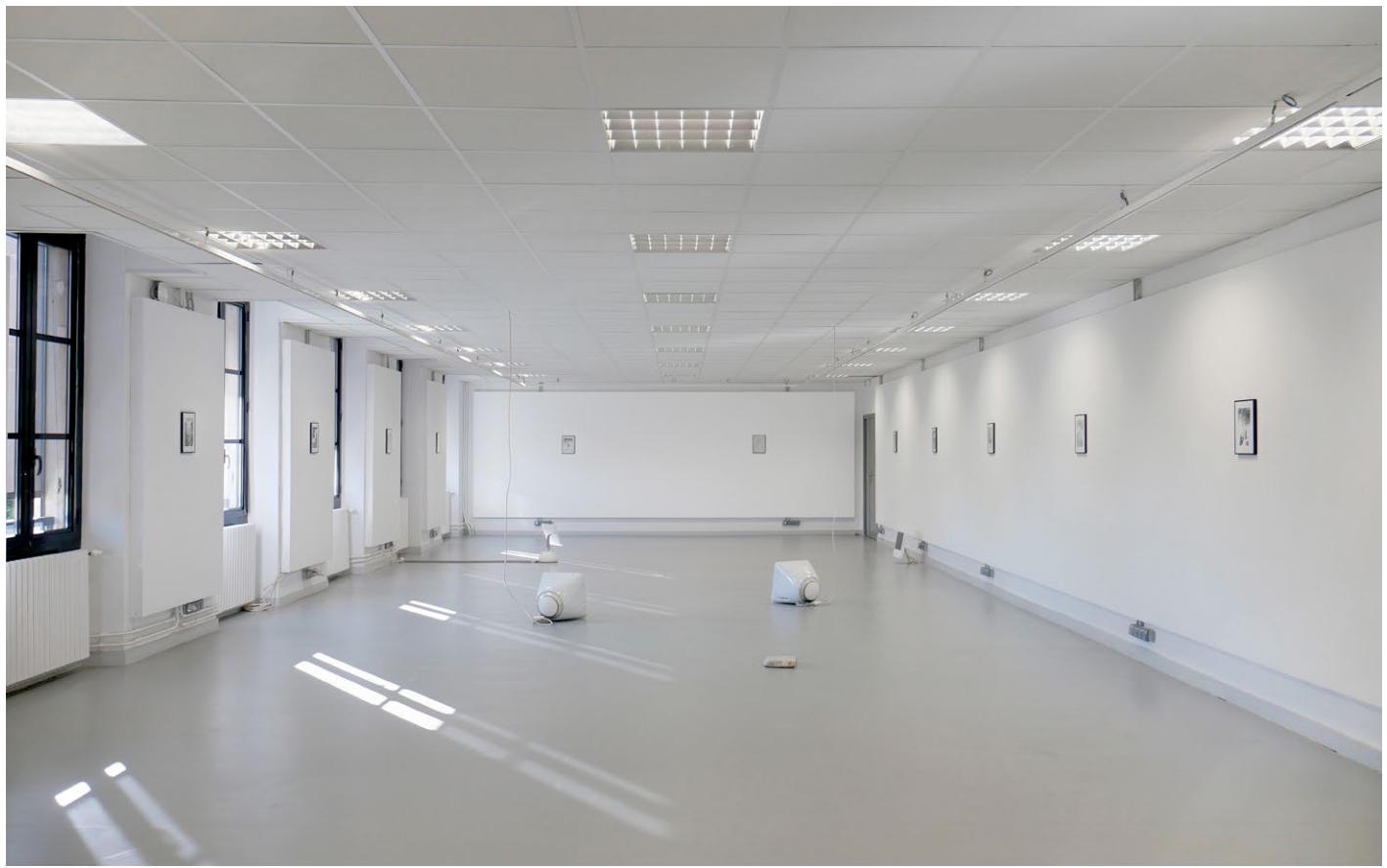
Les gros vilains
dessin mural in situ
Romain Darnaud ©
2024



Loisir'
exhibition views
Romain Darnaud ©
2023-2024



Hobbyists
Série de dessin 20 x 30 cm
Encre et Lettraset sur papier Deleter
2023-2024



Loisir'
exhibition views, Galerie ESAPB
2023

Loisir'
exhibition views, Galerie ESAPB
2023



Silicon Skyes
AI assisted Animation
6min 16
2023



Miramor
Simulation 3D
installation view, DOC!
2023



Drawing on a lengthy history of video games designed to be very difficult to play or even impossible to beat, «The Pile» puts you in charge of a collection of random objects that you can lift, throw and otherwise move around in space. You can think of it as a contemporary art exhibition simulator, or an experience akin to “home alone during the pandemic simulator”, but we prefer to think of it as stacking random objects into a pile.

«The Pile» is a project in constant evolution, it is participative and multiple. Each time the game is shown, a new version is produced, modified and updated to fit the exhibition environment. Each version of «The Pile» is accompanied by a text written by a curator or an art theorist who presents his interpretation of this game without apparent goal that can be used as a tutorial.

The Pile with Camille Laurelli
 interactive 3D game
 PC, Gaming controller, screen.
 installation view at Low Gallery (Riga, Latvia).
 2021



Pavillons
installation view, A mano Gallery
2020



Antinéa
Axel Bertone & Romain Sein
installation, wall drawing, stone of Saint Leu d'Essent
18 x 15 x 8 cm (2 m).
2020



Falling Stars
series of drawings, various sizes
ink on paper
2020





Un cœur de pierre
lettraset on rocks and series of drawings
solo show at la Centrale ARS
2019



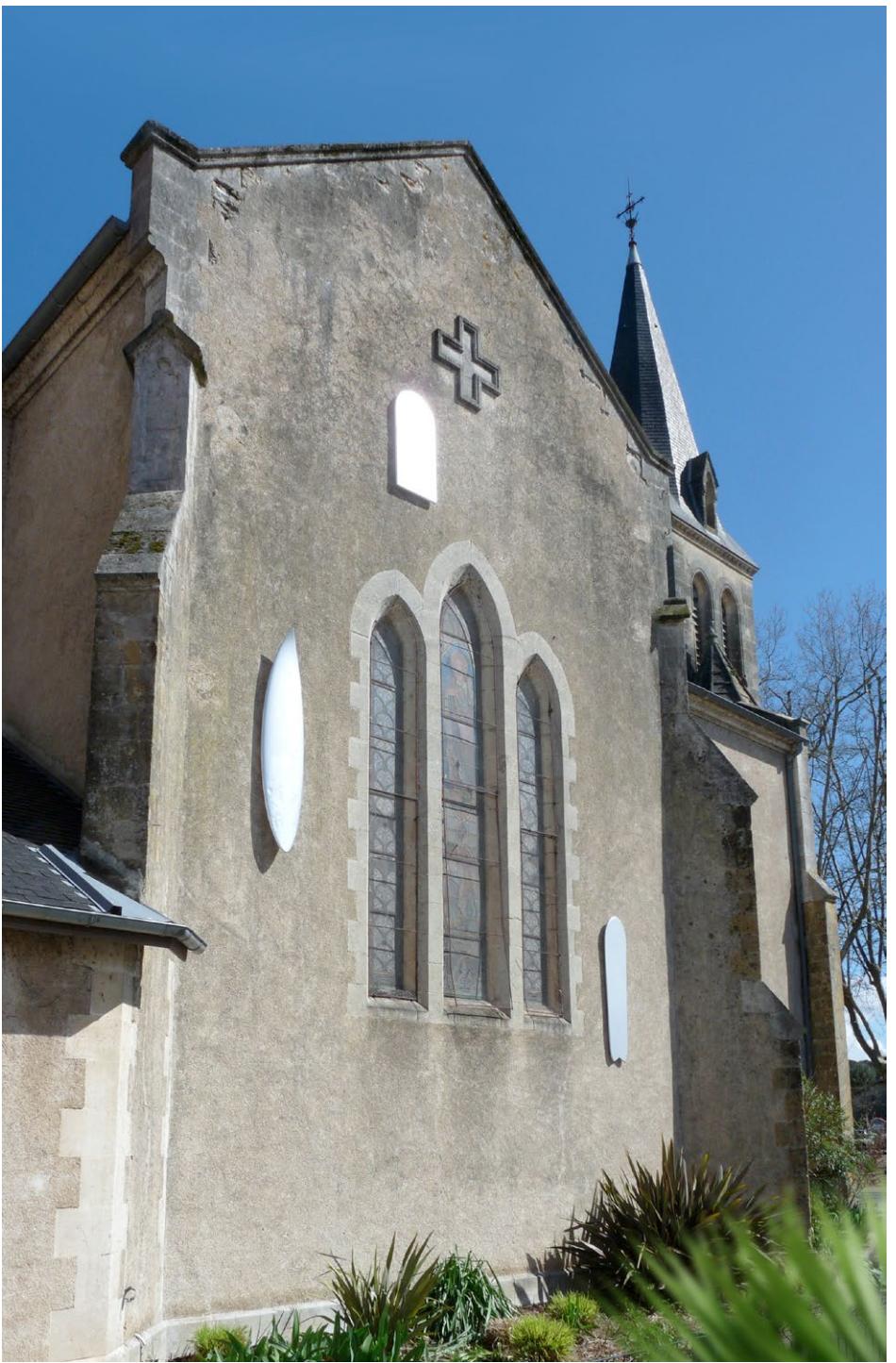
Un cœur de pierre
lettraset on rocks and series of drawings
solo show at la Centrale ARS
2019



Material World (Beta)
interactive 3D game
PC, Gaming controller, screen.
2019

Flat Marble
installation views
Ars Showroom, Tallinn, Estonia
2019

"Flat Marble" is an installation where Romain Sein shows a set of printed works monitored by the animation "Marbled Eye". These pieces are evidences and fragments from his interactive game "Material World" which is shown in the LVL UP Videomängude Muuseum at the occasion of the exhibition GAME GENIE.



Supralumine
site specific installation, Maxi 2, Labennes, France
wood, resin and silver metal paint
2018



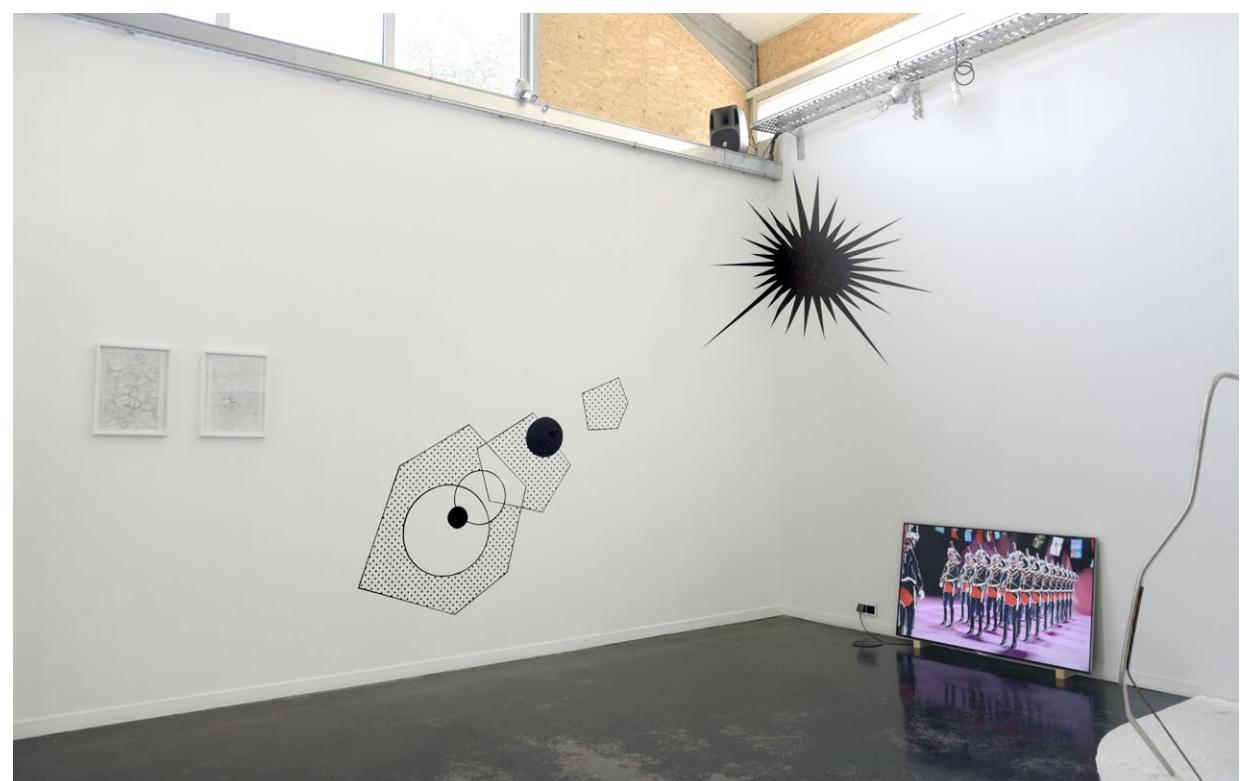
Via Lactea
single channel vidéo HD, 6'30''
compositing 2D / 3D
2018



Lanzarote
series of drawings, lettraset, various sizes
installation views at Julio artist-run space, Paris
2017



Sin título
single channel video HD
13 min 20 (loop)
2017



No Aloha
installation view at Aponia Art Center
wall painting and framed drawings
2017



Earth-set
Virtual Reality experience
installation view at UNLP art Center, La Plata, Argentina
2017

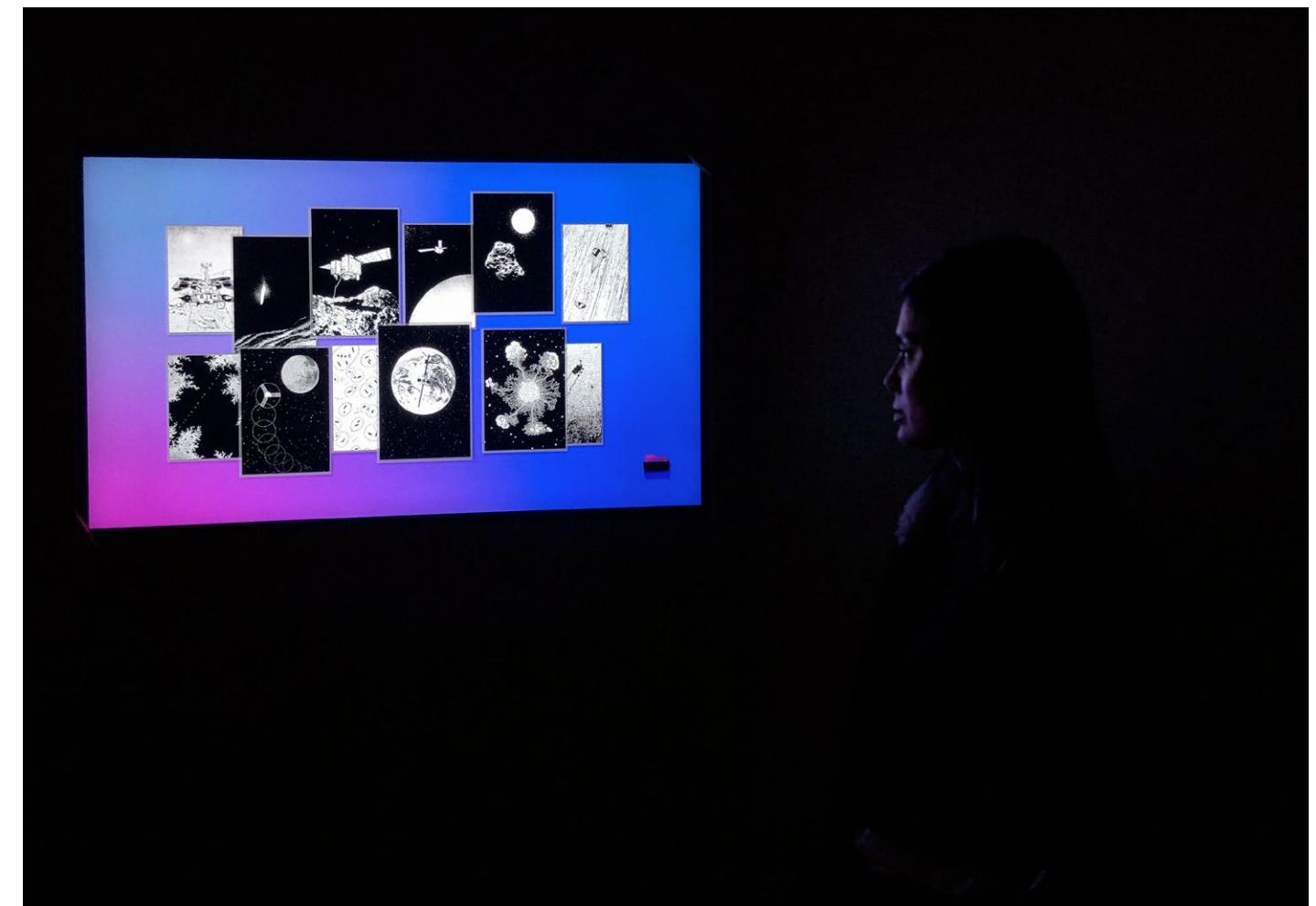
"Earth-set" is a "home" project on the Moon designed by Romain Sein and developed in virtual reality by Amaury Solignac and Vincent Rieuf (Orbital Views - Iceberg).

Equipped with a VR headset, the visitor enters an unknown domestic place that he can gradually discover by manipulating the various objects at his disposal.



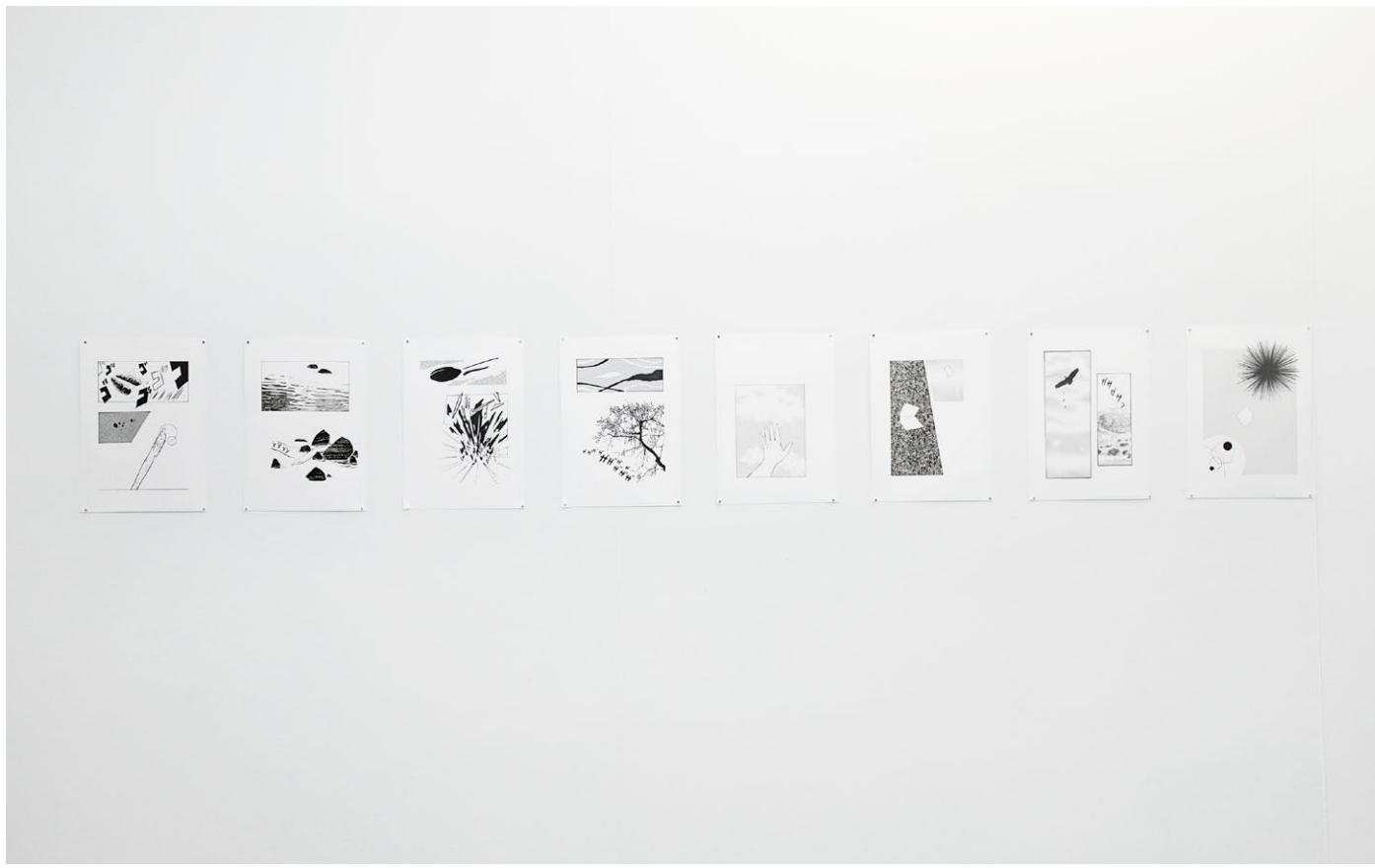
Earth-set
Virtual Reality experience
2017





Ephémérides
Animation, 3 min (loop)
installation view at CNES, Paris
2022

Téléprésence
installation view at CNES (National Center of Spatial Studies)
Nuit blanche, Paris
2014



Ultra Rolande
Installation views at Galerie du second Jeudi
2016



Ultra Rolande
series of drawings, 20 x 30 cm, felt-tip pen and lettraset on Deleter paper
2016



Agôn
4 series of drawings, various sizes
installation views at Galerie Yam, San Miguel de Allende, Mexico
2015

«Romain Sein wonders about the triggers of our imagination, how we unfold our mind maps to tell us stories. In this first «American» exhibition - which is also, for this videographer, this compulsive manipulator of digital images, a first exhibition to be entirely composed of drawings - Romain Sein plays with this space generating fiction that is the Mexican border - at least through literature, cinema or, in this case, a TV series and images gleaned from the Internet.»



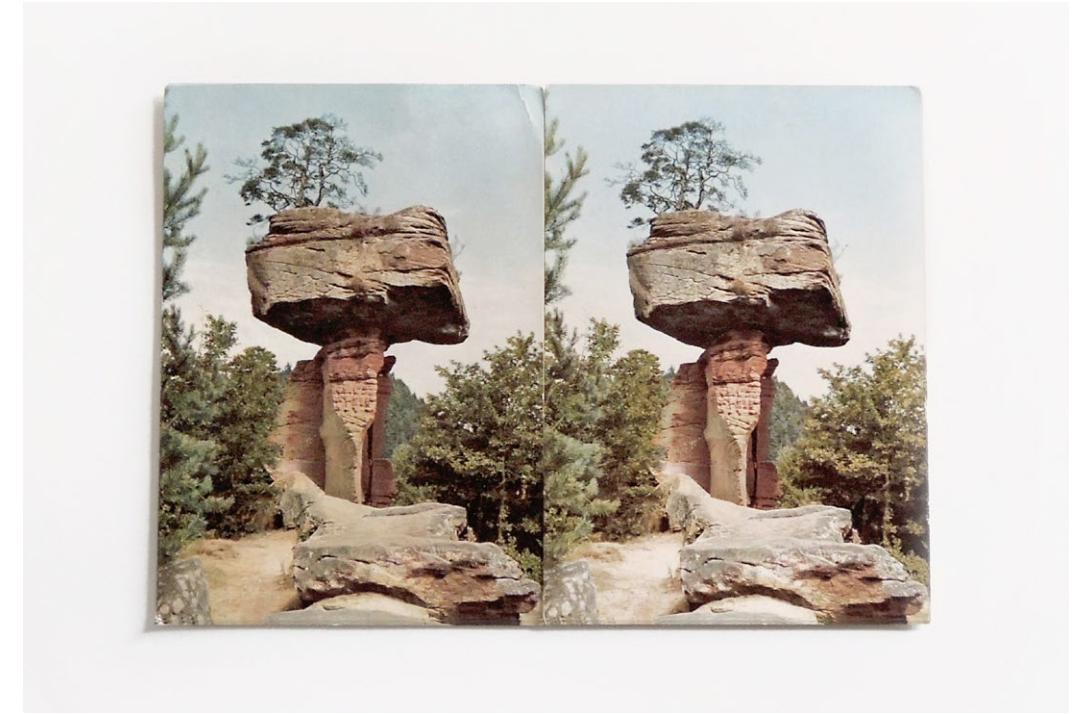
AGÔN
Romain Sein



Agôn
4 series of drawings, various sizes
2015



Teufelskerl
video 3D, vitrine, framed photography
installation views, Push your Art, Palais de Tokyo, Paris
2013



Teufelskerl
details
2013

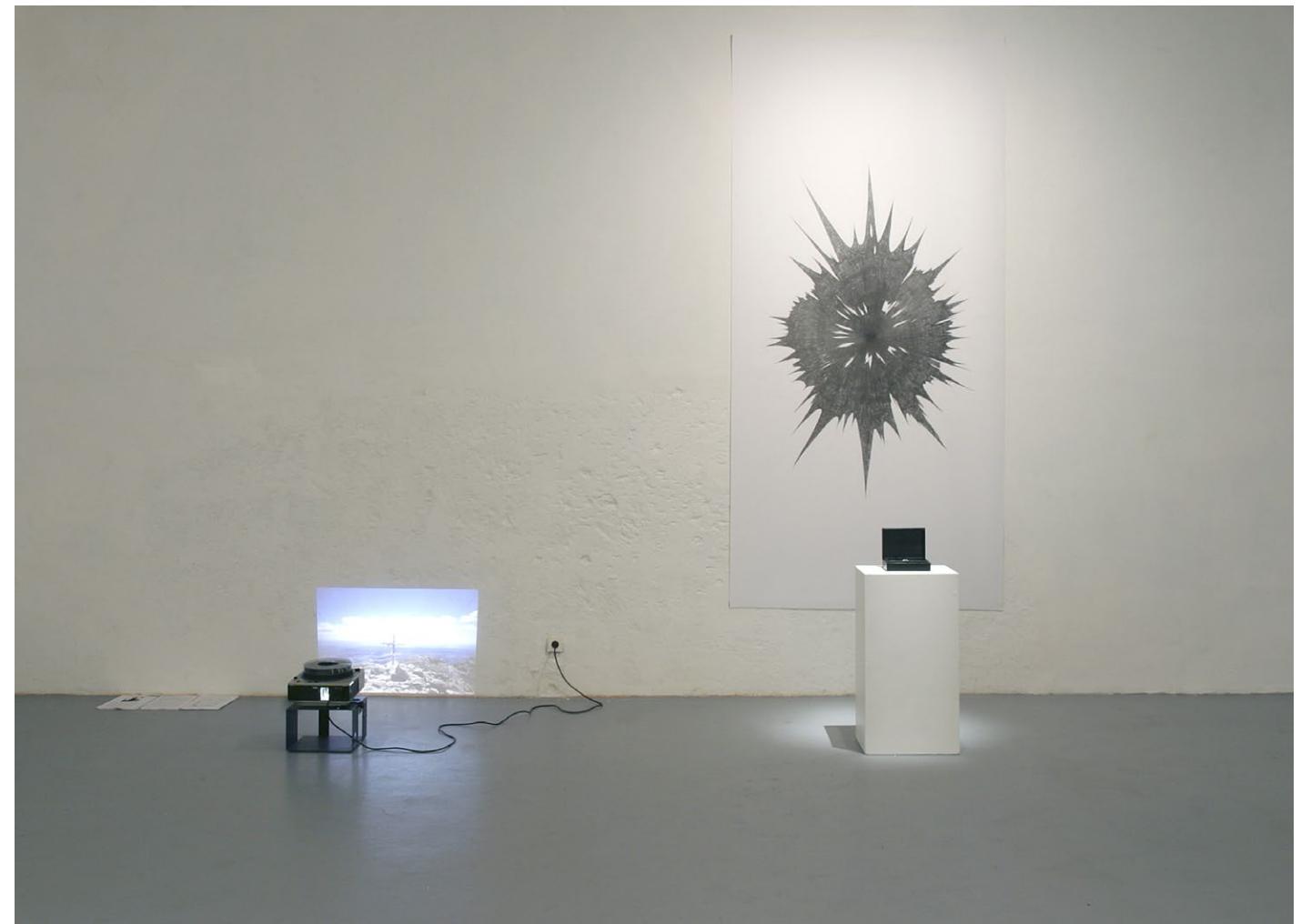


Brandeaux - Martin
video installation and postcards
2010

T-Face
poster, 135x90 cm
2012



Luz Mala
2 channel video installation, 60'00" and 18'00 (loop)
2008



Luz Mala
2 channel video installation, 60'00" and 18'00 (loop)
2008

Capilla del Monte is a small village of Argentina, attracting thousands of tourists looking for special energy. The Cerro Uritorco, the sacred mountain, is a real magnet for many kinds of believes, esoterical, mystical, religious or fantastical. This video project presents various experiences, via a double projection. The first video is a long view of the Cerro Uritorco during a mysterious phenomenon; the second one is an experimental documentary dealing with the village and its people, its places.



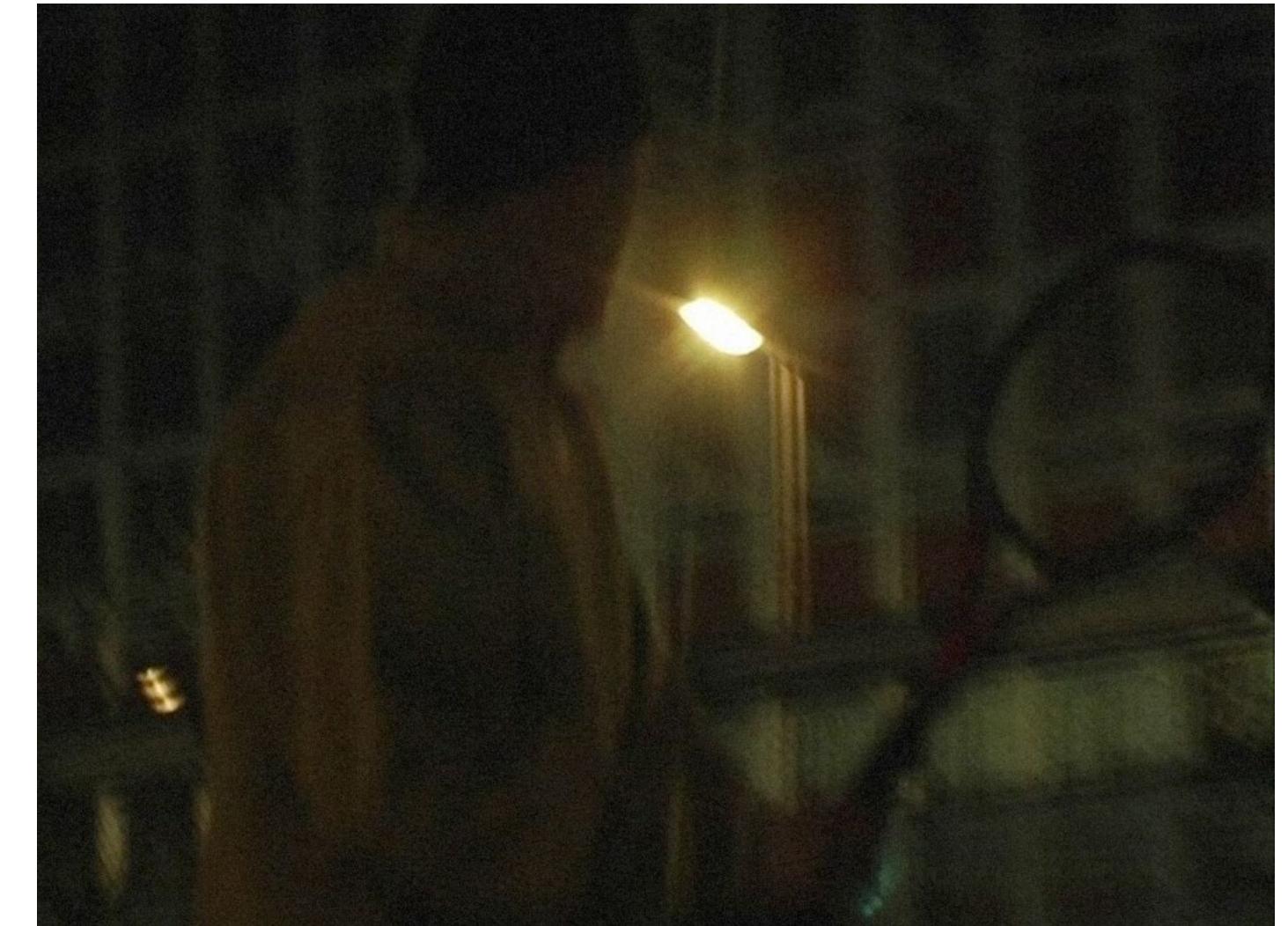
The Fang in the void delight
video HD, single channel, 10'00"
2010



The contingencies
in collaboration with Constanza Piaggio
installation view at la Pommerie, artist residencie, Corrèze, France
2009

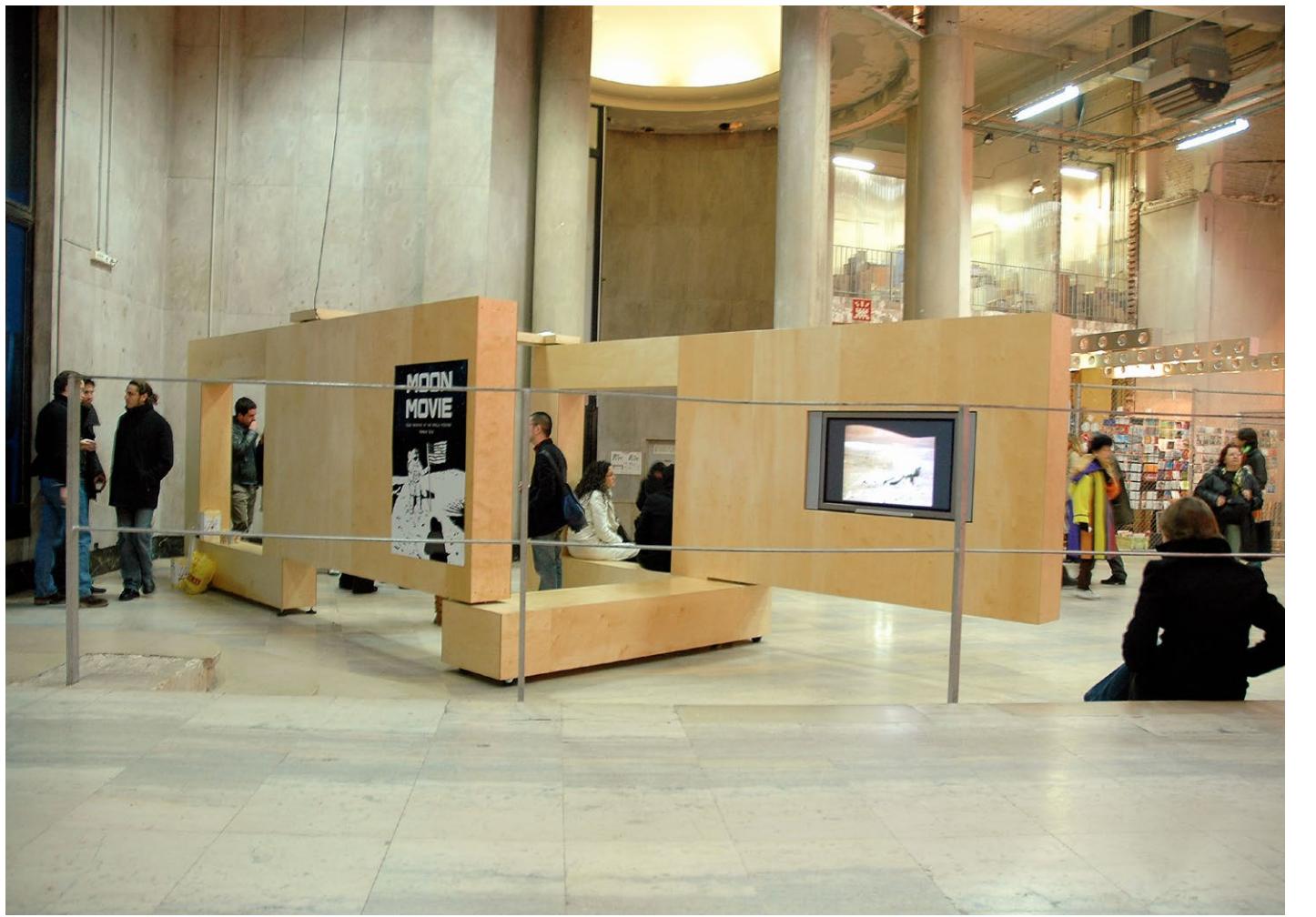


A comfortable night in the end
in collaboration with Constanza Piaggio
Intrude 366 at Zendai MoMA, Shanghai, China
03-12-2008



The Man from Albacete
single channel video, 5'20"
installation view, Nightcomers Project, Istanbul Biennal
2007

The man from Albacete was shot during a spring night, on the tennis court of a nice neighbourhood of paris. An encounter with a very special tennis player who exclusively plays by night. He explains the reason of his attraction for darkness which takes source in the classical spanish painting and some weird experiences.



Moon Movie
2 channel video installation, 7'30"
la Cabane du Pavillon, « Notre histoire... », Palais de Tokyo, Paris
2006

The 'Moon Videos' are downloaded from the NASA website, subtly but significantly manipulated, and then stored on the artist's computer. The interventions introduce the shadows and actes manqués back into the story, questioning our familiarity with a series of images that are in fact their own signified, whose original condition is being unverifiable and mediated. The artist plays with the official story but would also baffle the conspiracy theorists of the Moon Hoax, as both sides and their respective arguments are reversed. [...] There is a kind of viral logic at work in the 'Moon Movies', in tandem with their intended use: exchange in internet communities, those collective ghosts that dispense mildly corrupted information and feed the terrorism phantasms of world leaders. [...]

Mihnea Mircan



Moon Movie
2 channel video installation, 7'30"
la Cabane du Pavillon, « Notre histoire... », Palais de Tokyo, Paris
2006

Romain Sein
Born 26th of December 1981 in Bayonne.
Lives and works between Paris and Bayonne.

EDUCATION

DNSEP, the European school of Image in Angoulême (ESI), France, 2005

SOLO SHOWS

2024

Les Gros Vilains, ACCrochage Mixte, Pontault-Combault

2023

Loisir', ESAPB Gallery, Bayonne, France

2021

The Pile - Kaudze, Low Gallery, Riga, Lituania

2020

Altar to Altar, Julio Artis run Space, Paris, France

2019

Un coeur de pierre, La Centrale ARS, France

Flat Marbles, ARS showroom, Tallinn, Estonia

2017

"Lever de Terre", University Art Center, La Plata, Argentine

2016

"Ultra Rolande", Second Jeudi Gallery, Bayonne, France

2015

"Agôn", YAM Gallery, San Miguel de Allende, Mexico

2009

"Les contingences", Appelboom residency, La Pommerie , St Setiers, France

2008

"Luz Mala", Recoleta Art Center, Buenos Aires Argentina

2006

"Moon movies", la Cabane du Pavillon, « Notre histoire.. » Palais de Tokyo, France

SELECTION OF EXHIBITIONS

2024

- Silicon Skies, CAC.8, La Plata, Argentine

- Encoder l'Espace, Centre des arts (CDA) d'Enghien-les-Bains

- A l'épreuve du dessin, Ateliers Oblik, Clichy, France

- Lost and Found, rue Volta, Paris

2023

- Magie Réaliste, Doc !, Paris, France

- Exposer l'Espace - Rendre visible l'Univers », Aix, Marseille Université, France

2022

-Refraction Festival, Zero Space, New York, USA

-BIG BANG, Festival du ciel et de l'Espace, AEROCAMPUS - Latresne (33)

-Après l'espace, CNES Space Observatory

2021

-Désordre des possibles,Espace Voltaire, Paris

-Pensar la linea, galerie YAM, San Miguel de Allende, Mexico

-History of Joy, part 4, Tallinn Art Hall, Estonie

-Acoustilles, Galerie A mano, Biarritz, France

2020

-Tempus Fugit, Julio Artist run Space, Paris, France

2019

- Naturalia, YAM Gallery, San Miguel de Allende, Mexico

- Game Genie, Löputu elu galerii, Tallinn, Estonia

2018 -

- "Zero Gravity", Les abattoirs, museum - Frac Occitanie, Toulouse, France

- "Maxi 2" Vers l'infini", Labenne, France

2017

- "Assemblage #7",All the Fishes are Pacifist, Julio Artist Run Space, Paris, France

- "Fracas, refaire et le plier", Aponia Art Center, Villiers-sur-Marne, France

- Sidération, CNES Space Observatory, Paris, France

2016

- Bains numériques, Biennal of Enghien-les-Bains, France

- Assemblage #1, Space in Progress, gallery OFR, Paris, France

2015

- "Mental Meteorites" with Constanza Piaggio, JDC Galery, San Diego, USA

- SOON Art Fair, Paris, France

2014

- "Contakt", CNES Space Observatory, NUIT BLANCHE, Paris, France

- FIG, International Festival of Engravings, Bilbao, Spain

- "Escale Marines", Bayonne, France

2013

- "Push you art", a 3D Exhibition Palais de Tokyo, France

2012

- "Hidden Patrimony", European Heritage Days, Bayonne, France

- "Artha", video festival, Saint-Jean de Luz, France

- FIVA II, Video Festival, Buenos Aires, Argentina

2011

- Unbuilt Roads: 107 Unrealized Projects, aup.e-flux.com

- Forum di Ancona 'Culture as resource and value',Teatro delle Muse di Ancona, Italy

- "Impakt" festival Panorama, Utrecht, The Netherlands

- "Ghost track", Art center of Royan, France

2010

- "L'eau et la jarre", La vitrine, ENSAPC Gallery, Paris, France

- "Spazio monitor", macro testaccio, Museum of Contemporary Art in Rome, Italy

- Underneath the Arches, video festival, Nottingham, UK

- Europa Neurotisch screenings, Petersburg Project Space, Amsterdam, The Netherlands

2009

- "Visions in the Nunnery", Nunnery Gallery, Bow Arts Trust, London, UK

- Videologia, Festival International of Visual Arts Vostok, Russia

- IGVF, International Guerrilla Video Festival, Dublin, Ireland

2008

- Videophile, Festival vidéo, Brighton, UK

- "A Comfortable Night in the End" with Constanza Piaggio, Zendai MoMA, Shanghai

- PLAN B, Exhibition at Carré Bonnat, Bayonne, France

2007

- "Moon Golf 74 / Space golf 07" au Plateau, FRAC ile de France, Paris

- International fine arts exhibition of Pollenca (Baléares Island), Spain

- "The man from Albacete", Nightcomers Project, Istanbul Biennial,Turkey

2006 ...

- Performance « Koki Tanaka Show » with le Pavillon, MALBA, Buenos Aires, Argentina

- "I used to believe" screening, French cultural center of Beijing, China

PRICE AND RESIDENCY

2018. Equipement grant, DRAC Ile-de-France

2012. Finalist, Push you art 3D contest organised by orange and Palais de Tokyo

2009. Production grant, DRAC Poitou-charentes, France

2009. Residency Appelboom, Plateau des millevaches, France

2008. Residency Program Center Recoleta via Culture France, Buenos Aires, Argentina,

2007. Selected Artist for A 2 weeks trip in CHINA, "100 Young french artists in china"

2003. Alph'art « Young Talent » price , FIBD d'Angoulême

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